

2019-2020 Rule Changes for Hockey Winnipeg

(Note: these are the changes that most effect officials. Minor changes are not noted here. This document is meant as a tool not as a substitute for the rulebooks. The change is in **bold**)



SR2 #3: "For all Direct Entry A teams in Midget, as well as Midget Female, the 1st and 2nd periods shall be 15 minutes "stop time." The 3rd period shall be 20 minutes "stop time." Games will be played within a 1.5 hour time slot in A. **During the regular season, each team will be allowed one (1) 30 second time out per game. If the clock has been cut, no timeouts will be permitted."**

SR2 #4: "For Bantam A, Bantam A Female, Peewee A, Minor Peewee A, Peewee Female, Atom A, Minor Atom A, Female Atom A, Novice A and Female Novice A, the 1st and 2nd periods shall be 12 minutes "stop time." The 3rd period shall be 15 minutes "stop time." **During the regular season, each team will be allowed (1) 30 second time out per game, excluding Novice A and Female Novice A. If the clock has been cut, no timeouts will be permitted."**

SR-19 (Time Out): **During the regular season, each team will be allowed one (1) 30 second time out per game, excluding Novice A and Female Novice A.** If the clock has been cut, no timeouts will be permitted. During playoffs there will be one (1) 30 second time out allowed each team in each game for all age divisions and categories except house league.

What Changed? All of the above say the same thing. In previous seasons there were no timeouts for A-Level hockey in the regular season (but there were timeouts in playoffs). This rule change allows all levels of hockey in Hockey Winnipeg to have one 30-second timeout per game in both regular season and playoffs.

SR5 #2a: "the duration of the overtime period shall be the same as the 1st period, **with teams changing sides of play;"**

What changed? In previous seasons there was confusion as to which end the teams defend in overtime. This now states that teams switch ends for overtime.

SR5 #3 (AA & AAA Overtime): Recall that AA and AAA regular season overtime does not allow line change at whistles. The following was added to create exceptions to "change-on-the-fly" only:

- **If a penalty is called in overtime such that the on ice strength of a team is going to change, both teams shall be allowed to make full substitution of their on-ice players in the normal course and a full line change**

procedure shall occur.

- If a team calls their timeout in overtime, both teams shall be allowed to make full substitution of their on-ice players in the normal course and a full line change procedure shall occur.
- In AA only, if an icing is called, the non-offending team will be allowed to change their on-ice players.

What changed? This clarifies what occurs in regular season AA/AAA overtime in the case of timeouts or penalties.

SR-14 (Mercy Rule): When a team is winning by 5 or more goals with less than 5 minutes to play, the balance of the game shall be played "running time." As soon as the referee has reported the goal that creates the 5 goal differential, the timekeeper shall immediately run the clock. Running time shall continue **unless the goal difference goes below 5 goals.**

What changed? Previously, running time never stopped regardless of goal differential. Starting in 2019-2020, if a team gets within 4 goals then running time stops until the 5 goal lead is restored.
